

\$85 BUY-IN NO LIMIT TEXAS HOLD'EM GREEN CHIP BOUNTY TOURNAMENT

Every Sunday @ 2 PM

Registration begins @ 9 AM

**MUST HAVE A MONARCH REWARDS CARD TO REGISTER
EARN VOUCHERS FOR THE \$25K QUARTERLY TOURNAMENT
(Check with the Poker Room for date of the next Quarterly \$25K)**

Start with 15,000 in tournament chips

\$40 Add-on for 10,000 tournament chips at the end of level 5 regardless of chip stack
20-minute levels, BB Ante

Level	Ante	Blinds
1	100	100-100
2	200	100-200
3	300	200-300
4	400	200-400
5	600	300-600
10-minute Break, Registration Ends, Race off 100 chips		
6	1,000	500-1,000
7	2,000	1,000-2,000
8	3,000	1,500-3,000
9	4,000	2,000-4,000
10-minute Break, Race off 500 chips		
10	6,000	3,000-6,000
11	10,000	5,000-10,000
12	20,000	10,000-20,000
13	30,000	15,000-30,000
14	40,000	20,000-40,000
15	50,000	25,000-50,000
16	100,000	50,000-100,000

Blinds and Antes will continue to double
until conclusion of tournament

All Tournaments follow Atlantis Tournament, TDA and House Rules

- ♠ Unlimited re-entries through the end of registration
- ♥ \$85 Buy-In (\$25 Bounty, \$40 Prize Pool, \$7 House Fee, \$3 Promo Fund, \$10 Staff)
- ♣ \$40 Add-On (\$30 Prize Pool, \$5 House Fee, \$5 Promo Fund)
- ♦ Prize Pool payout percentages: 4-9 players = 100, 10-19 players = 65/35, 20-29 players = 50/30/20, 30-39 players = 45/27/17/11, 40-49 players = 41/26/15/11/7, 50-59 players = 39/24/14/10.25/7/5.75, 60+ players = 37/23/13.75/9.75/7/5.5/4; Every knockout will be awarded \$25 from the Prize Pool.
- ♠ Promo Prize Pool will be distributed to the top place finishers in increments of \$100 vouchers. If the remaining Promo Prize Pool funds are \$50 or more, a \$50 voucher will be distributed to the next place finisher and the remaining amount will be added back into the cash prize pool. If the remaining Promo Prize Pool funds are less than \$50, it will be added back into the cash prize pool. Voucher amounts are non-negotiable.
- ♥ Management reserves the right to modify/cancel any tournament at any time without written notification.